

Attendees: Fabio Tinoco, Juan Diaz-Zuluaga, Richard Rodriguez

Start time: 9:20 pm

End time: 9:50 pm

<Fabio Tinoco>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Continued work on the other models for the aliens.
- What is planned to be done until the next scrum meeting?
 - Keep working on the templates and finish them for addition to Minecraft.
- What are the hurdles?
 - None at the moment.

<Juan Diaz-Zuluaga>:

- How many hours did I work since the last meeting?
 - 3
- What has been done since the last scrum meeting?
 - Had to correct one of the weapon items because it was very small, so I scaled it to the character
- What is planned to be done until the next scrum meeting?
 - Make some corrections to the color schemes of the item and then work on other item weapon designs.
- What are the hurdles?
 - None at the moment

<Richard Rodriguez>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Looked into how Events and Data Gen work in Neoforge
 - Looked into Mixins and compare them to Events and other Neoforge APIs
- What is planned to be done until the next scrum meeting?
 - Continue research and planning on how to implement "Biome Takeover" feature
- What are the hurdles?
 - N/A